

## Simulating Physical Problems on a Quantum Computer

James E. Gubernatis  
E. Knill, R. Laflamme, G. Ortiz, and  
R. Somma

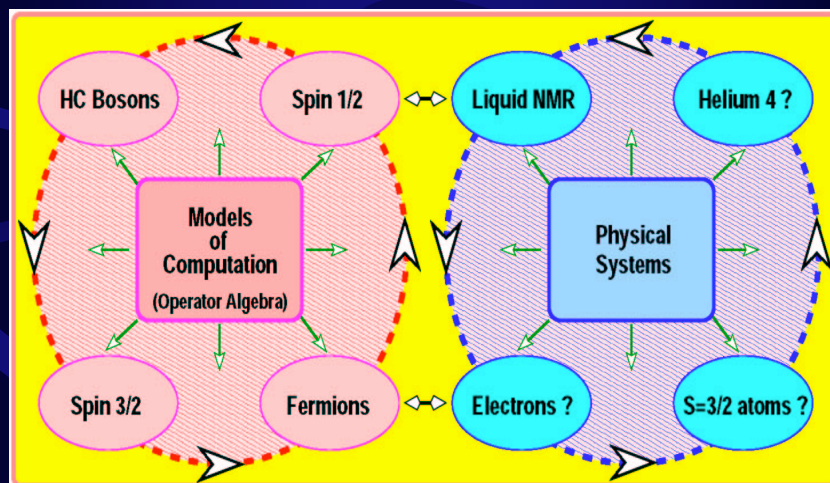
### Operative Question and Objective

- **Q:** If a large quantum computer existed today, what significant physical problems could we efficiently solved on it?
- **A:** Almost none. The limitation is the absence of the right quantum algorithms.
- **Objective:** development of efficient quantum algorithms to solve quantum problems.

## Results To-Date

- Demonstrated the transmutability of different realizations of quantum computers and quantum algorithms for these realizations.
- Illustrated this for fermions and spin  $\frac{1}{2}$  systems.
  - Proved the fermion sign problem in general will not occur on a quantum computer.
  - Grassmanian chip.
- Solved a fermion problem on a spin  $\frac{1}{2}$  quantum computer.

## Quantum Computation Transmutations



## Proof of Principle

- Solution of a fermion problem using 3 qubits of a NMR (quantum spin  $\frac{1}{2}$ ) quantum computer
  - Amplitude of resonant impurity scattering of a spinless fermion on a ring

